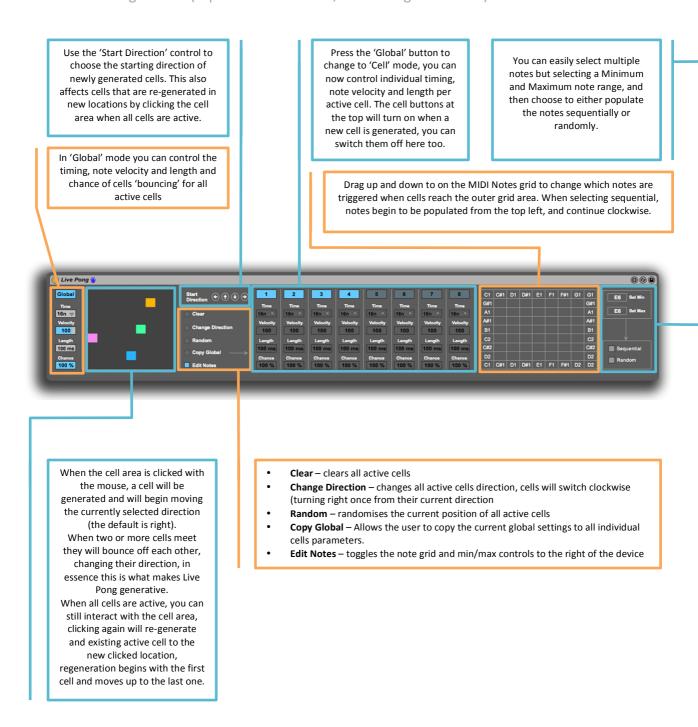
Live Pong By Mark Towers

User Guide

Live Pong is a generative sequencer built in Max for Live. By clicking in the 'Cell Area' towards the left of the device when Live is running, cells are generated which will create notes whenever they reach the outer grid area (top and bottom rows, left and right columns)



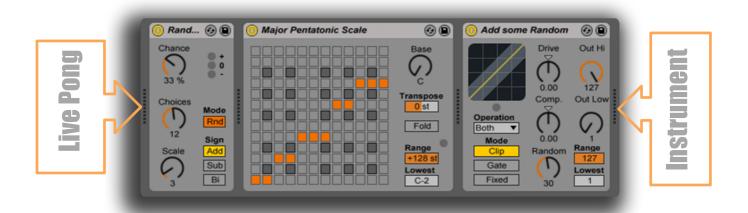
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Live Pong has been designed to be used in conjunction with Live's powerful MIDI effects. Although it is possible to create a scale via the editable note grid, you may wish to use the **Scale MIDI Effect** for a quick way to access a full collection of scale presets.

Use the **Random MIDI Effects** before Scale to allow for some variations in Pitch, by placing the effect before Scale, all note variations will still work within the selected scale.

Finally, try the **Velocity MIDI Effect**, I am using the 'Add some Random' preset, which works great for creating variations in velocity, or how hard or soft the notes are triggered.



For a detailed video demonstration of Live Pong in action, go to: https://www.youtube.com/watch?v=17rl3X_Pe6o&list=UU64txfqYcbVdM2UXbuvEtgw